TH 3310.01 ST: Motion Tracking for Live PerformanceTue/Thu 11:00 to 12:15 + Fri 9:30-10:45Instructor: Matt Kizer • Silver 330 • 535-2385 • mkizer@plymouth.edu

Plymouth State University is committed to providing students with documented disabilities equal access to all university programs and facilities. If you think you have a disability requiring accommodations, you should immediately contact the Disability Services Office (DSO) in the Center for Student Success in Mary Lyon (535-3065) to determine whether you are eligible for such accommodations. Academic accommodations will only be considered for students who have registered with DSO. If you have a Letter of Accommodation for this course from DSO, please provide the instructor with that information privately so that you and the instructor can review those accommodations.

Student Learning Outcomes: Each student should become able to discuss moving lights, projections, motion-tracking, and cuing in the context of a production, and to contribute to a collaboration using the technologies introduced in this class in one or more roles as a theatre professional.

Each week's work will be worth on letter grade. A=5 B=4 C=3 D=2 F=1 Incomplete=0

Week 1	Pre-production There are several technology platforms that we will be using in this course. These							
10%	include the ETC Ion control board for lighting, Dataton Watchout for Projections, and BlackTrax. We will							
	be learning terminology and application of the lighting and projection platforms first.							
	Grading this week: participation and involvement.							
Week 2	Literacy The movers will arrive this week and will be installed. G							
10%	Grading this week: individual demonstration of the control systems in place.							
Week 3	Exploration The BlackTrax system is scheduled for installation this week. We will have the movers in							
10%	place. We will experiment with how to create compositions and cues using movers and projections.							
	Grading this week:							
Week 4	Discovery This week we will be deliberately creating striking and interesting things on stage. Many of							
10%	these might be harvested and adapted for inclusion in An Enemy of the People.							
	Grading this week:							
Week 5	Experimentation Not everything always happens in the order we plan on a syllabus like this. However,							
10%	in this week, I would like everyone to pursue something that the system(s) can do that is a little out of the							
	norm of what we have done so far.							
	Grading this week:							
Week 6	Risk Come up with an art concept for this tech. Art is interesting. Technology is impressive. Come up							
10%	with an idea that has the potential to be both.							
···· •	Grading this week:							
Week 7	Correction Take last week's innovation and refine it. Make a second iteration. Aim for the presentation							
10%	you are going to put together after Spring Break.							
	Grading this week:							
Week 8	Rest							
	Spring break. Do something totally different.							
Week 9	Presentations Students will use the technology in the space to produce short performance pieces and							
15%	record them to video. Video recording will include process as well as presentation. Anticipated length is							
	two minutes up to seven minutes.							
Week 10	Grading this week:							
	Reporting Out Students will edit their videos with voiceover commentary, captions, and other							
15%	supporting elements. These will be submitted with a written article discussing the work in a way that will be perfected as a support of the wider entertainment inductor. Written reports should be between 1200 and 2000 words.							
	benefit the wider entertainment industry. Written reports should be between 1200 and 2000 words.							
	They will discuss the technology employed so that it can be understood by early-career professionals who							
	might not have encountered this technology before.							
	Grading this week:							

	Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
Week 1	19	20	21	22	23	24	25
Week 2	26	27	28	29	30	31	Feb 1
Week 3	2	3	4	5	6	7	8
Week 4	9	10	11	12 Winter Carnival	13	14	15
Week 5	16	17	18	19	20	21	22
Week 6	23	24	25	26 An Enemy of the People opens	27	28	29
Week 7	Mar 1	2	3	4	5	6	7
Week 8	8	9	10 Sp	ing Bre	ak —	13	14
Week 9	15	16	17	18	19	20	21
Week 10	22	23	24	25	26	27	28 Spelling Bee Tech
Week 11	29	30	31	Apr 1 Spelling Bee Opens	2	3	4
Week 12	5	6	7	8	9	10	11
Week 13	12	13	14	15	16	17	18
Week 14	19	20	21	22	23	24	25
Week 15	26	27	28	29	30	May 1	2
Week 16	3	4	5	6	7	8	9

Aspects

- Program moving light sequences
- Acting within moving lights
- Creating narratives for moving lights
- Designing projections
- Creating cues for projections
- Changing scenery with projections
- Cuing all of these